



McWeadon
Enabling Learning Without Boundaries

ET531: Second Life for Educators

Seeking Do you have a basic understanding of Second Life but are unsure about it as a serious learning environment? Do you find Second Life appealing but just aren't so sure what you could do with it? Have you wondered if there is real educational value in Second Life?

If you answered yes to any of those questions, then our Second Life for Educators is for you. Whether you're in academia, corporate or government, if you are considering Second Life as an educational tool, then our Second Life for Educators is just what you need to help you on your way.

McWeadon is currently offering *ET531: Second Life for Educators*, a 4-week online course with special discounted rate of **\$99**. McWeadon instructor, Dr. Gamor, will be your personal coach and guide as you develop your skills in the course. She has taught similar courses at accredited higher education institutions in the United States.

Learn in a highly facilitated manner at your convenience. Our instructors are personally accountable to ensuring the utmost quality and interaction, as well as the credibility of this valuable learning environment.

WHAT YOU'LL LEARN ET531: Second Life for Educators

Second Life for Educators will provide participants the opportunity to examine a virtual worlds implementation continuum (options for incorporating the tool into your existing curriculum), experiment with pedagogies appropriate for virtual worlds (approaches that exploit the unique affordances of the tool), learn about basic course planning (process for structuring the overall experience), and explore useful Second Life resources for educators (materials, use cases, best practices, and research on Second Life in Education).

Enroll Today

 Tweet us: <http://twitter.com/mcweadon>

MEET THE INSTRUCTOR



Dr. Keysha I. Gamor

Keysha I. Gamor earned her Doctorate in Education with a concentration in Instructional Systems Design and Organizational Learning from George Mason University in Fairfax, VA. Dr. Gamor, is an Instructional Systems Designer & Research Scientist at the Advanced Distributed Learning Initiative (ADL) for the Office of the Secretary of Defense. Dr. Gamor has more than 15 years of experience in teaching, instructional design, web design, quantitative and qualitative research, and immersive technologies. Dr. Gamor began her professional career as a Professor of English Composition and Literature at Montgomery College, where she designed and piloted a distance learning program. She has performed ISD consultative services in the private sector, supporting civilian, military, and corporate clients.

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<http://mcweadon.com/courses>